My project

Welcome to my Computing practice module, in this module I will design a SPA (single page application) geared towards my degree. As I am doing a games development degree I want to cater towards this, so decided to make a simple log in screen and a brain training game.

The game will take you through 5 areas, a plain, a mountain, a swamp, a forest and the final level volcano, you will answer questions to make it through each level, making fast decisions to defend against wolves. I will try and complete each level but time may limit if I complete all 5 areas, completing the plains and volcano level will be the minimum required.